Stoney Point – 2023 - June

What went well

* Having some swim time during the free time was very appreciated
* Leaders were good at bringing and staying with the youth being treated by medical staff
* Youth wearing scarves all weekend helped to know which group they were from
* Having the group name on the cabins helped to know who was in each cabin
* Car arrival and check-in worked well
* Leaders managing the medication for their youth saved the medical staff time and effort so long as leaders keep it in their room.
* Fairview worked hard to get an additional kitchen person passed through the screening process so we had at least 3
* Robert Schmitt came to camp as a lifeguard so we were able to have the Jumpscout and paddling work on the water.
* Game were fun and youth enjoyed
* Food was good but not enough for breakfast & Supper
* Skits and songs at campfire was very good and lots of fun. Groups to plan in advance.
* Camp theme well used in games and skit
* Bingo was a lot of fun!

What can improve

* Need to ensure the youth do not play with water heaters- SERIOUS DANGER
* Need to ensure the youth do not go on the ATV
* Lots of last minutes additions and changes that were not due to medical issues
* Ensure forms are completed properly!
  + Photo allowed or not
  + Allergies
  + Signed by parents
  + Need to work on PRC / VSS early in September for parent who come to camp
* Leaders to check the forms when lists are sent back
* Leaders to bring coffee mug (less work for kitchen)
* Youth to bring AND use water bottle
* Game in the dinning hall blocked the medical staff access to their equipment / water
* Leaders should not leave their gear in the medical staff area
* Youth to wear hats – avoid sunstroke as outdoors all day
* One group did not check in (Valois)
* Have the bus off load by the hill not the dinning hall entrance
* Better communication about who is taking youth around for the games and who is running the games
* Took a long time to get flashlights before campfire (had time to do this beforehand)
* Buddy system for the beach
* Move watercraft if having beach time
* Wrist band to identify large groups
* Groups did not advise their youth what they were doing in advance so they bring the right equipment
* Try to have youth from a group split up so they interact with other youth from other groups
* Game rotation was too long. Make the stations time shorter
* Snack and hydrate after game rotation.
* Separate the high activity from each other
* Obstacle course was injury prone – need to ensure youth safety when running games. It was muddy and the kids were running
* Assign more leaders in advance and have them enter in their choices of badge so coordination can be done in advance of camp
* Have a hero as well as a bad guy.
* White board for Bingo for visual